

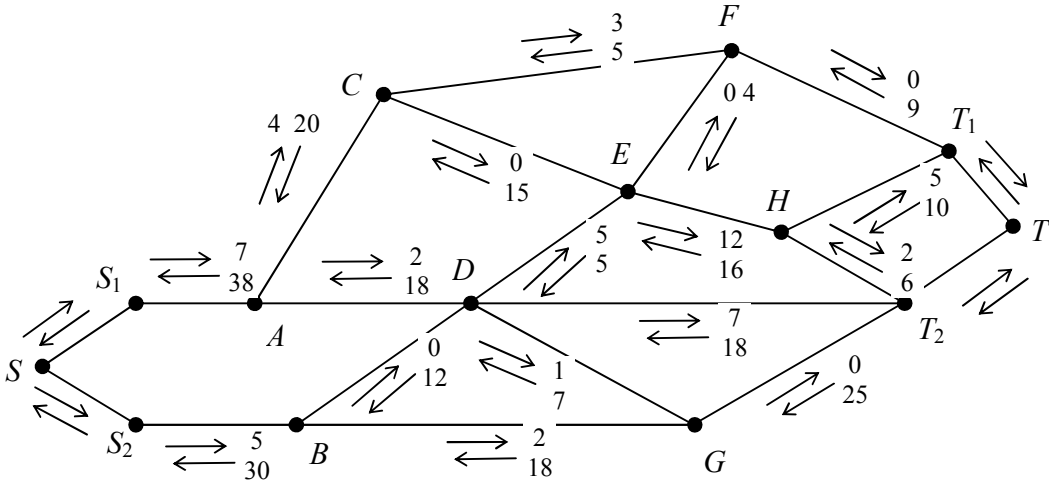
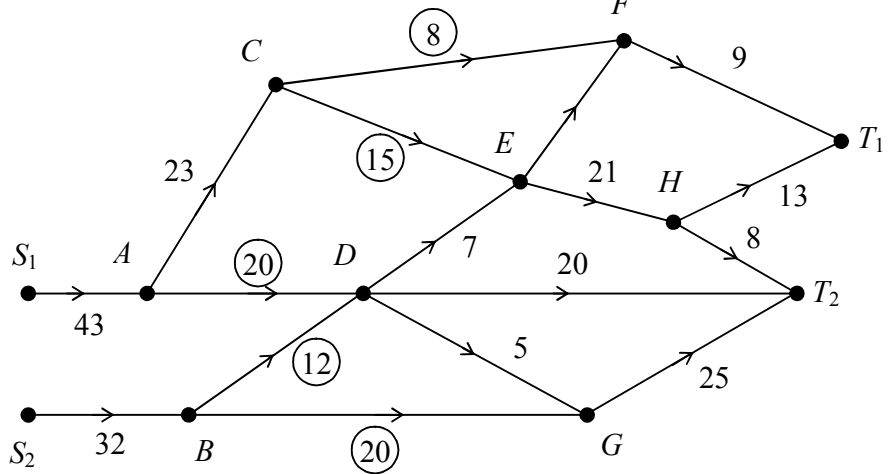
Question number	Mark scheme	Marks
1.	e.g. $C - 2 = A - 5 = E - 4$ cs $C = 2 - A = 5 - E = 4$ $F - 1 = B - 3 = D - 6$ cs $F = 1 - B = 3 - D = 6$ $\therefore A = 1, B = 3, C = 2, D = 6, E = 4, F = 1$	M1 A1 M1 A1 A1 (5) (5 marks)
2.	(a) Each arc contributes 2 to the sum of degrees, hence this sum must be even. Therefore there must be an even (or zero) number of vertices of odd degree. (b) If $x > 9, 10\frac{1}{2}x - 26 = 100,$ $\Rightarrow x = 12$ (If $x < 9, 11\frac{1}{2}x - 35 = 100 \Rightarrow x = 11\frac{17}{23}$ inconsistent)	B2, 1, 0 (2) B1, M1 A1 A1 (4) (6 marks)
3.	(a) For example: <ul style="list-style-type: none"> • In Prim the tree always ‘grows’ in a connected fashion; • In Kruskal the shortest arc is added (unless it completes a cycle), in Prim the nearest unattached vertex is added; • There is no need to check for cycles when using Prim; • Prim can be easily used when network given is matrix form (b) (i) Either AC, AB, BD, BE, EF, EG (if starts at A or C) or BD, BA, AC, BE, EF, EG (if starts at B or D) or EF, EG, BE, BD, BA, AC (if starts at E or F) or GE, EF, BE, BD, BA, AC (if starts at G) (ii) EF, AC, BD, BA, EG, BE	B3, 2, 1, 0 (3) M1 A1 M1 A1 (4) (7 marks)

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<p>4. (a)</p> <p>(b)</p>	<p>For example</p> <p><i>R P B Y T (K) M H W G</i></p> <p><i>B (H) G (K) R P Y (T) M W</i></p> <p><i>B (G) (H) (K) R (P) M (T) Y (W)</i></p> <p><i>(B) (G) (H) (K) (M) (P) (R) (T) (W) (Y)</i></p> <p><i>B G H K M P R T W Y</i></p> <p>$\left[\frac{10+1}{2} \right] = 6$ Palmer; reject Palmer → Young</p> <p>$\left[\frac{5+1}{2} \right] = 3$ Halliwell; reject Boase → Halliwell</p> <p>$\left[\frac{4+5}{2} \right] = 5$ Morris; reject Morris</p> <p>List reduces to Kenney – name found, search complete</p>	<p>M1 A1</p> <p>A1 ft</p> <p>A1 ft</p> <p>A1 ft (5)</p> <p>M1 A1</p> <p>A1</p> <p>A1 (4)</p> <p>(9 marks)</p>

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<p>5. (a)</p> <p>(b) <i>A, C, G, H, J, K, L</i></p> <p>(c) $35 - 17 - 14 = 4$</p> <p>(d) $226 \div 87 = 2.6$ (1 dp), \therefore 3 workers</p> <p>(e) For example:</p>	<p>M1 A1</p> <p>A1</p> <p>A1 (4)</p> <p>M1 A1 (2)</p> <p>M1 A1 (2)</p> <p>M1 A1 (2)</p>	
<p>0 5 10 15 20 25 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100</p> <p>Worker 1: <i>A C G H K</i></p> <p>Worker 2: <i>B E I J L</i></p> <p>Worker 3: <i>D F M</i></p> <p>New shortest time is 89</p>	<p>M1</p> <p>A1</p> <p>A1</p> <p>A1</p> <p>A1 (5)</p> <p>(15 marks)</p>	

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<p>6. (a)</p> <p>(b)</p> <p>(c)</p>	<p>(P =) $300x + 500y$</p> <p>Finishing $3.5x + 4y \leq 56 \Rightarrow 7x + 8y \leq 112$ (or equivalent)</p> <p>Packing $2x + 4y \leq 40 \Rightarrow x + 2y \leq 20$ (or equivalent)</p>	<p>B1</p> <p>B1</p> <p>B1 (3)</p>
	<p>(NB: The graph prints OK on my machine, but looks wrong on screen)</p>	<p>B4, 3, 2, 1, 0</p> <p>(4)</p>

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6. (d) (cont.)	For example: <i>Point testing:</i> test all (5) points in feasible region find profit at each and select point yielding maximum <i>Profit line:</i> draw profit lines with gradient $-\frac{3}{5}$ select point on profit line furthest from the origin	B1
(e)	Optimal point is (6, 7); make 6 Oxford and 7 York Profit = £5300	B1 (2) M1; A1 ft (3)
(f)	The line $3.5x + 4y = 49$ passes through (6, 7) so reduce <u>finishing</u> by <u>7</u> hours	M1 A1 ft A1 (3) (15 marks)

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<p>7. (a) Adds S and T and arcs $SS_1 \geq 45$, $SS_2 \geq 35$, $T_1T \geq 24$, $T_2T \geq 58$</p> <p>(b) Using conservation of flow through vertices $x = 16$ and $y = 7$</p> <p>(c) $C_1 = 86$, $C_2 = 81$</p> <p>(d)</p>	 <p>e.g. $SS_1 ADEHT_2 T - 2$ $SS_1 ACFEHT_1 T - 3$ $SS_2 BGD T_2 T - 2$</p>	<p>M1</p> <p>A1 (2)</p> <p>B1 B1 (2)</p> <p>B1 B1 (2)</p> <p>M1 A1</p> <p>M1</p> <p>A1</p> <p>A1</p> <p>A1 (6)</p>
<p>(e) For example:</p>	 <p>Flow 75</p>	<p>M1 A1</p> <p>A1 (3)</p> <p>M1 A1 (2)</p> <p>(18 marks)</p>
<p>(f) Max flow – min cut theorem cut through CF, CE, AD, BD, BG (value 75)</p>		